## **Product Ownership Evolution Model**

# of agile teams:									target state
	coaching demand								

rk is licensed <u>Creative</u> ns Attribution- ke 4.0 ional License. BY SA	strategical			tactical of product ownership			operational		nfos& Download: erker.de/poem/ er Winter
	Decide on product vision	Decide on budget use	Decide on product goals & product roadmap	Order product backlog items	Craft & set sprint goal	Create product backlog items	Define (sub)tasks	Implement (sub)tasks	POEM V 1.4.0 In https://produktwe Tim Klein & Olive

This work under a Cr Commons ShareAlike Internatio

(CC

**Business sector:** 

## How to use:

- Draw a Product Owner (PO) in "actual state" row (position depending on decisions the PO can take *independently*).
- Draw developers (DEV) in "actual state" row (position depending on decisions the DEV can take *independently*).
- **3.** Draw a Product Owner (PO) in "target state" row (position depending on decisions the PO want to take independently *in the future*).
- **4.** Draw developers (DEV) in "target state" row (position depending on decisions the DEV want to take independently *in the future*).
- 5. Draw a CPO, Business Owner, Management sponsor (BO) in "actual state" row (position depending on decisions the BO *takes actually*).
- 6. Draw a BO in "target state" row (position depending on decisions she should take *in the future*).
- 7. Mark the fields in the "coaching offer" in which someone (e.g. Scrum Master) is actually methodically able to coach.
- 8. Select the fields of the topics in "coaching request" in which coaching will be required in the future.
- 9. Discuss your result with your team members, leadership or stakeholders.

